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**Philip
Miletic
and
Craig
Dodman**

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**Philip Miletic
and Craig Dodman**

Poetry will be made by all!
89plus and LUMA Foundation



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This book edited by Stephen McLaughlin.

Series editor: Danny Snelson
<http://poetrywillbemadebyall.ch>

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Introduction

in michel de certeau's *the practice of everyday life*, de certeau presents two aspects of everyday life: tactics and strategies. strategies are those which produce and impose laws of a place; strategies are, if you will, the "rules" of a game that an individual must adhere to. tactics, on the other hand, are those unique to the individual that enable her to manipulate and divert these spaces.

even in the most routine-strict week, an individual's tactics will create their own space each day. sometimes these tactics are noticeable, other times they are so slight they are invisible.

world 1-1 consists of the various tactics employed by both craig dodman and philip miletic to play through world 1-1 of nintendo's classic NES title, *super mario bros*. this is the well-known level that started it all and the game that influenced future platform games. world 1-1 may be the most basic and "easiest" of levels, its strategy to ease the player into the game. yet, the tactics employed by each individual gamer use the provided virtual space in unique and playful ways.

what philip chooses to document and what craig chooses to document does differ, and their selections and omissions in their writing is a further activity to create their own space within this book.

start: 2 player game

tactic 1

i walk forward. i walk back. i jump back.
I jump forward into goomba. dead at ten
seconds. score: 000000.

tactic 2

i walk forward. i jump and hit block. fall back into goomba. dead at nine seconds. score: 000200.

tactic 3

i walk forward. i walk back. i jump forward onto block and drop down. i jump and hit block. i walk forward. jump backw. i jump forward: obtain mushroom and grow. i jump back. jump and hit block. i walk forward, jump forward, run forward, jump, jump forward, jump forward, jump forward, jump forward. i run forward, jump forward. i jump, i jump and hit block. i walk forward and back and forward. i jump back and obtain flower. i jump. i jump forward, run forward, jump forward. i drop forward. i walk forward. i jump and hit block, jump, jump slightly forward and hit block and fall onto two goombas and hit a block. i jump back, jump back and obtain a flower. i jump forward, jump forward, jump forward. i walk and jump forward. i drop forward. i duck, turn left and then jump forward. i walk down blocks. i jump forward, i jump. i jump forward. i jump forward, run forward, jump forward. i jump and hit block. i jump slightly forward and hit block. i walk forward, jump forward. i

jump forward, jump, jump forward. i
jump forward and grab onto flagpole:
2000 points awarded. completed at one
minute and eight seconds. score:
019850.

tactic 4

i jump. i walk forward. i jump on top of a block. i jump over a goomba. i jump back onto blocks. i walk back, jump up and obtain a coin. i run forward, i run back. i jump. i jump. i jump over pipe. i jump over goomba onto pipe. i jump over two goombas. i jump. i jump again. running forward, i jump over a gap. i jump onto goomba. i jump over a koopa onto a block. jump onto block. run forward. jump over goombas. i jump over a goomba. jump over blocks. i jump onto blocks and jump over a gap. run forward. i jump over a pipe and some blocks. run forward. jump. i jump and grab onto flagpole: 100 points awarded. completed at 4 minutes and 25 seconds. score: 013750.

tactic 5

i run forward and jump. i run forward, and jump onto a block. jump onto block. i jump over a pipe. run forward. i jump into a pipe and fall down. i jump onto a pipe. run forward into a goomba. dead at 23 seconds. score: 000000 points.

tactic 6

i run forward and jump. run and jump onto blocks. i run forward. i jump over a pipe. i run forward and jump onto goomba. i jump over pipe and run forward. i jump over a gap. i run forward and jump onto blocks. i run into a goomba. dead at 38 seconds. score: 000100 points.

tactic 7

i jump forward. run forward. i jump onto a block. jump over a goomba and onto blocks. run forward. jump over a pipe. i jump over a goomba and land on a pipe. i jump onto a goomba. i jump, run forward, and jump over a gap. i jump back onto blocks. i jump onto blocks. run forward, fall down. jump back onto blocks. i jump over a gap and run. i jump down onto a koopa. i jump over two goombas. jump onto blocks. jump onto higher blocks. i jump a gap and i run forward. i jump onto a pipe. i jump into blocks. i jump. i jump onto blocks. i run forward and jump. i grab onto flagpole: 2000 points awarded. completed at two minutes. score: 002200.

tactic 8

i run forward, jump, hit block, jump forward, jump forward. i jump forward and drop. i jump forward over a goomba. i jump onto pipe. i stop i jump forward and land on a goomba. i jump forward and go down pipe. i drop. i jump forward, jump forward, jump forward and enter pipe. i rise from pipe. i drop. i walk forward. i jump, hit block, land on goomba, and then on another goomba. i jump back. i jump forward and hit block. i jump forward and hit block. i walk forward. i jump forward. i jump forward and jump forward and jump forward and grab onto flag: 400 points awarded. completed at 42 seconds. score 020550.

tactic 9

i walk forward and stop. i jump forward, hit block and land on goomba. i jump forward and jump forward again to hit block. i drop and walk back. i jump back and jump straight up. i jump back and hit block and jump back and hit block. i walk forward and jump forward. i run back. i walk forward. running, i jump forward and jump forward and jump forward and drop onto a goomba. i jump forward and go down pipe. i drop forward. i jump forward and jump forward and jump forward and jump forward. i drop and enter pipe. i rise from pipe. i walk forward and stop. i walk forward and jump. i hit block and fall onto goomba. i jump back and hit block. i jump forward and hit block. running, i jump forward and jump forward and jump forward and i drop. i jump forward and grab flag: 400 points awarded. completed at 50 seconds. score: 021050.

block and i jump and hit block and i
jump and hit block. i walk forward. i
jump forward and jump back and jump
back and hit block. i walk forward and
jump and obtain star. i run forward and
jump forward and run forward. i run
back and run forward. i jump forward
and hit block and jump forward and
drop forward. i jump forward and jump
forward and jump forward. i run forward
and jump forward and jump forward and
jump forward and jump forward and
grab onto flag: 5000 points awarded.
completed at 1:56. score: 024200.

tactic 11

i walk forward into a run. i jump forward and hit block and fall onto goomba. i run forward, jump and hit block. i walk back. i jump back and hit block and jump forward. i walk and obtain mushroom. i walk back and jump back and hit block. i walk forward and jump forward. i drop forward and walk forward. i jump forward and jump forward and jump forward. i jump forward and jump forward. i drop forward and walk forward. i stop. i then jump forward. i walk forward and hit block. i walk back and jump and hit block. i jump back and obtain flower. i drop back and walk forward. i jump forward. i jump forward and drop down onto goomba, bouncing back. i jump back. i jump and hit block, dropping back. i jump forward and drop back. i jump forward. i drop forward onto a koopa and drop onto koopa shell. i walk and jump back. i jump back and hit block. i walk forward and jump and hit block. i walk back. i jump and hit block. i jump and hit block i jump and hit block i

jump and hit block i jump and hit block i
jump and hit block i jump and hit block i
jump and hit block i jump and hit block. i
jump and hit block. i walk forward. i
jump and hit block and walk back. i
jump back and hit block. i walk forward
and obtain star. i walk back and stop. i
jump and hit block. i walk forward. i
jump forward. i jump and hit block and
inch back. i jump and hit block. i walk
forward and jump and hit block. i jump
forward and hit block. i walk back and
jump and hit block. i jump back. i walk
forward, jump and hit block. i jump
forward. i jump forward. i jump forward.
i jump forward. i jump forward. i jump
forward and jump forward and walk
forward. i jump forward and walk
forward and jump forward and hit block.
i jump forward and hit block and walk
back and jump forward and hit block. i
walk forward and jump and hit block. i
jump forward and walk forward. i jump
forward. i jump forward. i jump forward
and jump forward. i walk forward and
drop forward and jump forward and i
grab the flag: 100 points awarded.
completed at: 1:31. Score: 018200.

tactic 12

i walk forward and jump forward. i walk forward and jump up and fall onto a goomba. i jump forward and jump forward and hit block. i move back and forward and back and forward. i drop forward. i jump back and hit block and jump back and hit block. i walk forward and jump forward and hit block. i walk forward and obtain mushroom. i jump forward and land running forward. i jump forward and jump forward, drop forward and fall onto a goomba, bouncing forward. i jump forward and jump forward and fall into pit. dead at 22 seconds. score: 001400.

tactic 13

i jump. i run forward and jump into a block. i jump over a goomba and land on top of blocks. i run forward and jump over a pipe. i run. and i jump. i jump onto a pipe. i jump over two goombas and land on a pipe. i jump. i jump onto a pipe. i run and jump over a gap. i run forward and stop. i jump back onto block. i walk forward and i fall down. i jump up into blocks. i fall down. i jump up onto blocks. run back. i jump. i run forward and jump onto blocks. i run forward and jump over a gap. i run and jump and i land on a koopa. i jump onto a block. i jump onto a block. i run forward and jump over a gap. i jump onto a block. i run forward and jump over a gap. i jump. i jump onto blocks. i jump over a gap. i jump. i jump onto blocks. i jump over a gap. i run forward and jump onto a pipe. i jump onto blocks. i run forward and jump onto a pipe. i jump. i jump. i jump. i jump. i jump. i jump. i run forward and i jump. i grab onto a flagpole: 2000

points awarded. completed at 3
minutes, 40 seconds. score: 016200.

tactic 14

i jump. i walk forward. i jump over a goomba. i walk forward. i stop. i walk forward. i jump onto a pipe. i walk back and jump onto a pipe. i walk forward. i jump onto a pipe. i walk forward. i walk forward. i jump into a pipe and fall down. i jump onto a pipe. i walk forward and fall down off of the pipe. i walk forward. i stand. i jump over two goombas. i jump onto a pipe. i walk forward and fall down. i walk back and jump into a pipe. i fall down. i jump onto a pipe. i descend into the pipe. i fall down. i stand. i jump and gain six coins. i jump and gain six coins. i walk back and collect one coin. i walk forward into a pipe. i rise. i step back. i jump forward onto some blocks. i run forward and jump. i jump onto a pipe. i jump onto blocks. i jump onto blocks. i jump. i walk forward and fall down. i jump. i jump. i grab onto a flagpole: 400 points awarded. completed at one minute and thirty four seconds. score: 019500.

tactic 15

i run forward and stop. i jump and hit block. i walk forward and jump forward and fall onto goomba. i walk and jump forward and walk forward. i jump forward and jump back and hit block and drop back. i walk forward and jump forward and hit block and jump forward and hit block and jump forward and hit block and stop. I jump and hit block. i inch forward. i walk forward and obtain mushroom. i jump forward and drop forward into a run. i jump forward and jump forward. i am hit by goomba and shrink. i jump and land on goomba. i jump forward. i jump forward and land on goomba, bouncing forward and jump forward. i drop forward into a run. i jump forward. i jump forward and hit block and walk back and jump back and hit block. i walk forward and walk back and walk forward and walk back and jump back and jump forward and hit block. i walk back and jump back. i jump forward and hit block. i jump back and jump forward and land into a run. i drop

forward and jump forward and drop forward onto a goomba. i jump back and jump back and hit block and land on goomba, bouncing back. I jump forward. i jump forward slightly. i jump and hit block. i drop back and land on koopa, bounce, and land on koopa shell. i run forward and jump and hit block. i run back and walk forward and obtain star and run forward, killing a goomba and a goomba. i jump forward. I jump forward and drop forward and jump forward and jump forward. i jump forward and drop forward and jump forward and kill a goomba and a goomba. i walk back and jump back and hit block and jump back and hit block. i jump and hit block. i jump forward and hit block. i run forward and jump forward and jump forward and jump forward and jump forward and grab flag: 5000 points awarded. completed in one minute and nineteen seconds. score: 021650.

tactic 16

i walk forward and stop. i walk slightly back and stop. i jump and hit block and land on goomba. i walk forward and jump forward and hit block and jump forward and hit block. i stop. i jump forward and obtain mushroom. i jump forward and drop forward into a run. i jump forward and run forward and hit block and run forward and jump forward and run forward and jump forward and jump forward and land on koopa, bounce and land on koopa's shell. i jump and hit block. i run forward and jump and jump forward and run forward and jump forward. i am hit by a goomba and shrink. i jump forward into a run and jump forward and jump forward. i jump forward. i jump forward. i jump forward. i jump forward and drop, running forward and i jump forward and jump forward. i jump forward and drop forward and jump forward and grab flag: 400 points awarded.

completed in fifty seconds. score:
017900.

tactic 17

i jump. i walk forward. i jump over a goomba. i walk forward. i walk forward. i jump onto a pipe, and i walk back and jump onto a pipe. i walk forward and fall down off of a pipe. i walk forward. i stand. i jump over two goombas. i jump onto a pipe. walk forward, and fall down. i walk back and jump into a pipe. i fall down. i jump onto another pipe. i descend into the pipe. i fall down. i stand. i jump and gain six coins. i jump and gain six more coins. i walk back and collect one coin. i walk forward into a pipe. i rise. i step back. i jump forward onto some blocks. i run forward and jump. i jump onto a pipe. i jump onto blocks. i jump onto blocks. i jump. i walk forward and fall down. i jump. i jump. i grab onto a flagpole: 400 points awarded. completed at 1 minute and 34 seconds. score: 019500.

tactic 18

i jump and i run forward and i jump and walk back into a goomba. dead at 15 seconds. 000000 points.

tactic 19

i run forward and jump over a goomba. i walk back and jump onto a goomba. i jump into a box, walk forward, and jump into a box and gain a mushroom. i grow. i jump and break a block. i jump into a box. i walk forward and jump. i jump back onto blocks and jump into a box. i walk forward and fall off of blocks. i jump over a pipe. i run forward and jump over a pipe. i jump onto a goomba. i jump over a pipe. i bounce off of one goomba and i land on another. i run forward and jump over a gap. i run forward, jump into a block and bounce onto a goomba. i run forward, jump onto a block and bounce into another goomba. i jump into a flower. i become fire mario. i jump onto blocks, run, jump gap. i shoot fire. i kill two goombas. i throw fire at koopa. i kill koopa. i run forward and throw fire at two goombas. i jump into a box. i jump into a box. i jump onto a box. i gain another flower. i run forward and jump into another box. i throw fire. i throw fire. i throw fire. i kill two goombas. i

throw fire twice and kill two more goombas. i run forward, jump onto blocks. jump into a box. i jump into a box. jump and break a block. i jump. i jump. i jump and throw fire. i jump and jump. i jump and throw fire. i run and jump and throw fire. i throw fire, throw fire, and i throw fire again and kill two goombas. i jump into a box. i jump and break a block. i run forward and jump. i jump and jump and jump and jump. i throw fire and i run forward and jump forward. i grab onto flagpole: 2000 points awarded. completed at six minutes and six seconds. score: 017150

tactic 20

i walk forward and jump forward and walk forward. i run forward and jump and land on goomba, bouncing forward. i run forward and jump forward and jump forward and jump forward and jump forward. i run forward and jump forward and jump forward and run into goomba. dead at fourteen seconds. score: 000100.

tactic 21

i run forward and jump forward and hit block. i run forward and jump forward and jump forward and jump forward and drop forward and land on goomba, bouncing forward. i jump forward and drop forward and run forward. i jump forward and run forward. i jump forward and run forward and jump forward and run forward and jump forward and jump forward and drop forward into a goomba. dead at seventeen seconds. score: 000100.

tactic 22

i run forward and jump forward and jump forward and jump forward and drop forward and run forward and jump forward and run forward and jump forward and jump forward and walk forward and jump and land on koopa, bounce, and land on koopa's shell. i run forward and jump forward and jump forward. i run forward and jump forward and jump forward and jump forward and jump forward and drop forward and run forward and walk forward and jump forward and jump forward. i jump forward and jump forward and jump forward and grab flag: 5000 points awarded. one, two, three, four, five six fireworks. completed at thirtyeight seconds. score: 038700.

tactic 23

i jump. i run forward and stop. i jump over a goomba. i walk back towards goomba. i jump over goomba. i land in front of the goomba. goomba walks into me. dead at 18 seconds. score: 000000.

tactic 24

i jump and i run forward and i run forward and i jump. i jump so high that i land on blocks. i run forward and i jump. i run forward and i jump onto a pipe. i run forward and i jump onto the ground. i jump onto the pipe and run forward and i jump. i land on a pipe running, and i jump to the ground. running, i jump over a gap. i run and i jump into a box, bounce onto a goomba and i am still running. i run forward and i jump a gap. run forward and jump over two goombas. i land on blocks (still running) and fall down, land on a koopa, and run forward. i jump into a box, bounce off of a goomba, land running and jump over three goombas. i land running and jump up onto blocks. i fall between the blocks, jump up onto the blocks once more, and continue to run forward. i run forward down the blocks, jump forward, jump forward, i jump forward and i run and jump forward over a gap. i run down the blocks and jump over a pipe. i land running and jump over two goombas. i jump onto a pipe. i jump. i

jump. i jump. i stop. i run forward and i
jump and i grab onto a flagpole: 2000
points awarded. completed at 50
seconds. score: 018000. i raise a red
flag.

tactic 25

i walk forward into a run and stop. i jump up and land on goomba. i walk forward and jump up and hot block. i walk forward into a run and obtain mushroom. i jump forward and drop forward into a run and i jump forward and jump forward. a goomba walks into me and i shrink. i jump up. i jump up and slightly forward. i drop forward and land on goomba, bouncing forward and landing on another goomba, bouncing forward. i jump up and into pipe. i drop forward from pipe. i jump forward and drop forward into pipe. i rise from pipe and walk forward. i stop and wait. i jump and land on goomba, i walk forward and am hit by goomba. dead at thirty one seconds. score: 005300.

tactic 26

i walk forward into a run and slow to a stop. i wait. i jump up and hit block and land on goomba, bouncing forward. i walk forward and jump forward, hitting block, and jump forward, hitting block. i walk back and walk forward and obtain mushroom. i walk back and jump and hit block and jump forward and hit block and jump forward and hit block. i jump back and jump back and hit block. i walk forward and drop down. i walk forward and jump and hit block and jump forward and drop forward and walk forward. i jump forward and drop forward and jump forward. i walk back and jump back, landing on goomba. i walk forward and jump forward. i jump forward and land on goomba, bouncing forward to land on another goomba. i jump forward. i walk forward and drop forward and continue walking forward. i jump forward and walk forward. i jump and hit block, killing goomba. i jump forward and hit block, killing another goomba. i jump forward and hit block. i jump back and obtain flower. i walk

forward and jump forward. i jump forward, stop, walk back, and walk forward. i jump forward and walk back and stop. i jump back, walk back, drop back and land on koopa. i walk forward and kick koopa's shell and run forward after it. i jump forward but koopa shell still hits me and i shrink and hit block. i jump back. i jump and hit block. i jump back and hit block. i jump forward and jump forward and hit block. i jump back and jump forward and hit block and jump forward. i jump forward and walk and drop down into a run and jump forward. i jump forward again and run into a stop. i jump forward and land running. i jump forward and walk back. i jump and hit block and land on goomba. i jump and hit block and land on goomba. i walk forward and jump forward and jump forward. i run forward and i jump forward and i jump forward. i jump forward and i leap forward and grab onto flagpole: 5000 points awarded. one, two, three fireworks. completed at one minute and nineteen seconds. score: 036250.

